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## **OPEN ERRATAS AND MRP'S (MOST RECENT REPRINT) (Source old Phoenix Interactive Blog).**

### **NOTE :**

**THE FOLLOWING ERRATAS AND MRP'S BELLOW ARE  
ADDITIONAL ERRATAS TO THE ORIGINAL ONES  
ALREADY PRESENT IN EACH EXPANSION.**

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#### **Actions :**

##### **Classless**

##### Advanced Planning

MRP: Should read — “React: After this character performs a Spend Order, if this character has not performed a melee strike or ranged strike this turn, discard a card from your hand: Ready this character.”

##### Beheading

MRP: Should Read — “Spend Order: Target a character of equal or lower level who is of a different faction than his or her Warlord. Kill the target.” [J, 4/15/04, ML]

##### Kharma

Errata: Should read: “React: After a card effect makes a die roll a critical success, change the result to a critical failure, or vice versa.”

##### Kun's Merciful Touch

MRP: Should read — “React: After this Monk wounds a character with a melee strike, that strike inflicts an additional wound”. [NS, 7/1/04, ML]

##### Mystic Strike

Errata: Should read — “...gain an ATK bonus equal to twice this character's level for this strike.” [5/6/04]

##### Pull the Strings

Errata: Should read — “Bards and wizards only. This is a spell.

Spend Order: Target a lower Level non-Warlord character who must make a will save (DC 20). If unsuccessful, that character gains

Stealth +15 and is under your control until end of turn.”

##### Reserves

Errata: Add: “You may not play a character that you could not legally play with your army’s current formation”

## Cleric

### Sacrifice

MRP: Should Read — “React: Before a character in this cleric’s army suffers one or more wounds: Reduce the wounds by one. This cleric suffers one wound.” [J, 4/15/04, ML]

## Fighter

## Rogue

### Uncanny Defense

Errata: Should Read: Monks may play Uncanny Defense as rogues. React: After this character is targeted with a melee or ranged strike: Add this character’s skill to his AC for the duration of the strike. Spend Order: If this character is a Monk, attach this card. While it is attached, this Monk may use this card once per turn as if he was a rogue playing it from your hand. [J, 7/28/04, ML]

## Wizard

### Burning Hands

MRP: Should read — ‘Order: Until the end of this turn, this wizard gains the text: “React: Immediately before a melee strike roll targeting this wizard: Perform a melee strike with an ATK of +5 against the opponent.”’. [DB, 7/2/04, email]

### Crushing Hands

MRP: Should Read — “Spend Order: Target a character within 3 ranks. The target must succeed with a magic save (DC 10+ this wizard’s Skill) or be stunned.” [J, 4/15/04, ML]

### Forgotten

Errata: “Spend Order: Target non-Warlord character card must succeed with a will save (DC 20) or return to its owner’s hand.

Order: Discard a non-item card attached to a character.”

### Mirror Magic

Errata Should read-Order: Perform an Order on an adjacent character as if it were printed on this character, paying all costs as necessary.

React: Play when a React on an adjacent character could be performed as if it were printed on this character. Perform the action as if this character had that printed text.

## Characters :

## Deverenians

### Inquisitor Chyre

Errata: Now reads: React: Once per turn, after another character enters play and performs a React printed on himself: Chyre performs the same React. [J, 4/26/05]

Errata: Should read: Spend React: After a character targets Chyre with a melee strike: Move Chyre back one rank. The strike is cancelled. [J, 4/26/05]

Isadran Warrior

Errata: Should read: If your Warlord is Deverenian, you may bring Isadran Warrior into play in any of your ranks of 3 or higher adjacent to a rank you occupy. Isadran Warrior gains a permanent ATK bonus equal to the rank he entered play. [J, 4/26/05]

Master Caudecus

Errata is a Stormwraith

Modred of Carcius

Errata is a Stormwraith

Rielya the Merciful

Errata Should read-Spend Order: Until Rielya readies, stuns, or leaves play target Deverenian may not be targeted by melee strikes from lower level characters if they could legally target another character

## Dwarf

Garn

MRP - Order: Once per turn: Target another Dwarf in your army. Move one or more wounds from the target to another character in your army.

Limestone Gargoyle

Errata: Should read: "Order: Once per turn, reveal the top five cards of your deck. If one of those cards is a Gargoyle of 5th level or less, and not a Limestone Gargoyle, replace Limestone Gargoyle with that Gargoyle." [J, 10/17/03, ML]

Scale

Errata Dragon Slayer should not be bold

Sjonegaard

MRP - Changed to 3 HP. Added 'Seer' trait

War

MRP - Spend React: After another character in this rank is killed: Perform a melee strike.

## Elf

Andel

Errata: Should read: "React: When a character in your army is killed by an opposing character's action, Andel is +1 level for casting spells until the end of the turn." [J, 10/17/03, ML]

Geltran

Errata Should read-React: After Geltran is targeted with \*an opposing character's\* melee strike, if he is spent, you may take one character card from your discard

pile and add it to your hand. This ability may be performed while stunned.

#### Lekar Osud

Errata: Should read: Order: Reveal a card from your hand: Perform a Scribe check (DC 20). If successful, attach the card to Osud, face-down. You may DETACH AND play the card at any time as if from your hand. If unsuccessful, discard it. [J, 5/25/05]

#### Quadlibet

Errata should read - Characters targeting Quadlibet with melee strikes and ranged strikes receive no bonuses of any kind to the die roll. Effects which would raise Quadlibet's AC are ignored.

### Free Kingdoms

#### Adept Rey

Errata: Should read: React: After Adept Rey enters play: Until the end of the turn, Adept Rey perform an extra melee strike (base +1 ATK) when he attacks. [DB, 6/29/04, ML]

#### Daric Tully

Errata Should read: "React: After a higher-level character in your army rolls a natural '20', ready Daric." [J, 10/17/03, ML]

#### Sir Tython

Errata: First react now reads: "React: Inflict a wound on Tython after he is targeted with another player's action that moves, spend, stuns, or kills him, to cancel the action and ready him."

#### Xerxes

Errata: Is Level 2

### Mercenary

#### Amoudasi's Wrath

MRP - Spend Order: Target a character within two ranks and perform a skill check (DC = target's AC). If successful, the target suffers one wound.

#### Children of Yscar

Errata If Children of Yscar is in your discard pile, you may spend a character \*of higher level\* in your army as an order to put the Children of Yscar into your hand.

#### Desert Martyr

Errata: Should read: "Spend React: Kill Desert Martyr before a melee or ranged strike to make the strike a Critical Failure."

#### Faiza Nyota

Errata Should read- Spend Order: Perform a +6 ranged strike, then a +1 ranged strike. These may

target characters closer than 2 ranks away. If Faiza is in the first rank, she may play one React per ranged strike as if it were a melee strike, and items and Reacts that increase Faiza's ATK add to these ranged strikes

#### Gelatinous Wall

Errata: Should say "Gelatinous Wall" in its text.

#### General Lund

Errata: Should read: "Spend Order: Once per turn, target up to two lower level spent (not stunned) Mercenary characters. Ready the target character(s)."

#### Kayle Rowan

Errata - React: Before fixing an illegal rank caused by a character's death, remove two characters in your discard pile from the game: Put Kayle from your discard pile in the rank in the front of the illegal one.

#### Silver Bane

Errata: Is a Mercenary.

#### Sorcha

MRP - Order: Once per turn: Search your deck for a lower level character with the Monster trait, show it to the other players, and put it on top of your deck.

#### Zartoch

MRP - You may have up to 5 copies of Zartoch in your deck. React: After Zartoch is killed while he is your Warlord: Target another Zartoch in your army who becomes your Warlord instead. Order: Spend all Zartochs in your army: Search your deck for a Zartoch, and put him in your hand

#### Nothrog

#### Vareth

Errata: Has 3 HP

#### Items :

#### Classless

#### Amulet of Waking

MRP - Changed to level 5

#### Hember's Signet

Errata: Is level 9 and gives no ATK or AC bonuses, like the other signets.

#### Kringle's Bag

Errata: 1st ability should read: "React: After an item equipped by this character is discarded by another player's card effect, shuffle the item into your deck."

Errata : 2nd ability is an Order.

Mindfire Medallion

Errata: Should read: “React: After an opponent draws or removes a card from his deck during the Order Phase using his own card effect, spend the Medallion...” [BK, 9/15/03, ML]

## Cleric

Bascarite Mark

MRP - Added ‘Unique’ trait

Valorous Shield

Errata Should read “React: Spend the Valorous Shield before an evil character makes a melee strike roll targeting this character”.

## Fighter

Gloves of Mercy

MRP: Should read — React: Before this fighter inflicts wounds with a melee strike, reduce the wounds to 0: Stun the target. [NS, 7/15/04]

Halberd

Errata: Has the Weapon trait.

Hand Axe

MRP - Changed ATK to +1

## Rogue

Portable Hole

MRP - Order: Spend Portable Hole to move this rogue up to up to two ranks forwards or backwards.

Order: Once per turn, discard an item equipped by this rogue to draw a card

Woodland Cloak

MRP - Removed ‘Armor’ trait

Woodman’s Bow

MRP - Changed to level 5

Yedraw’s Tooth

Errata: Should read: “React: Spend the Tooth before this character makes a melee strike roll to kill the target of the melee strike if this strike inflicts one or more wounds.”

## Wizard

Boots of Feather Fall

MRP - Changed to level 3

Morghen’s Staff