

## Changes from Ivory Edition #

1. Gold production is now an official stat on Holdings, and they can bow to produce that amount of Gold as part of the rules.
2. A new wording specifies when Gold production can only be used for a single purpose.
3. Equip and Recruit now target the card they are bringing into play.
4. In the action sequence there is a “choose targets” step after costs are paid and before Interrupts are taken, although actual targeting that triggers effects is still taken in action resolution, normally based on the earlier choices.
5. Fortifications enter play bowed by default.
6. Shugenja is no longer a boldface keyword; the rules that Spells can only attach to them are now more clearly a rule about Spells, not Shugenja.
7. Addition of the Unstoppable and Legacy keywords.