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## **EPIC EDITION FAQ RULES :** **(Source old Phoenix Interactive Blog).**

### **NOTES :**

**THOSE FAQ ARE APPLICABLE ON CARDS FOR THE EPIC FORMAT, SO YOU'LL FIND PERHAPS NEW UPDATES ERRATAS IN THIS FAQ FOR SOME CARDS FOR THE FOLLOWING EXPANSIONS TOO :**

- STOLEN DESTINIES.**
- CHAMPIONS DECKS.**
- EPIC EDITION (3TH ED BASIC EDITION).**
- EPIC PROMO CARDS FORMAT AND PROMO CARDS SETS (NODWICK PROMO CARDS SET, BATTLE BOX II, HOLIDAY GIFT PACKAGE 2007)**
- DRAGON'S FURY (Campaign and Epic bugged).**
- EYE OF THE STORM.**
- TEMPLE OF LORE.**
- PLANE OF SECRETS.**
- ISLE OF LIGHT AND SHADOW.**
- TEMPLE OF LORE.**

**SO THE FOLLOWING ERRATAS BELOW ARE  
ADDITIONAL ERRATAS TO THE ORIGINAL ONES.**

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Lady of Mercy: She is level 4.

**Effective November 9, 2007 :**

**The Warlord Design Team has decided to issue the following Errata. Changes made to these cards are italicized.**

Sir Argen Undying: His order is going to be changed to the following;  
Order: Once per turn, kill a Deveronian in this rank: Ready Sir Argen Undying.

Talib al-Sirr: His second react is going to be changed to the following;  
React: Once per turn, after one of your Deverenians performs an action that redirected an action or melee strike, kill one of your Deverenians: Draw a card.

Taltos Rellion: His spend order is going to be changed to the following;  
Spend Order: Return target Shield, Steed or Weapon you control to its owners hand: Put any number of item cards into play from your hand that you may legally play.

Serolia Calix: Her order is going to be changed to the following;  
Order: Once per turn, kill one of your Elves: Reveal the top five cards of your deck. You may put a revealed spell into your hand.

Terbero: His react is going to be changed to the following;  
React: Once per turn, after one of your Elves dies, discard 1 card: Put a level 1 Elf from your discard pile into play.

Shadan Alder: His first line of text is going to be changed to as follows;  
Shadan Alder enters play spent will be changed to: Shadan Alder may not start in play.

Orazhuk of Scarab: His Order is going to be changed to the following;  
Spend Order: Once per turn, target a character: Each opponent chooses a target character other than the one you chose. You must move one target forward one rank, if possible. Move the rest backward one rank.

Warmistress Gurlda: Her order is going to be changed to the following;  
Order: Once per turn, inflict a wound on Gurlda: Move forward one rank or perform a melee strike.

Halcyon: The react is going to be changed to the following;  
React: Once per turn, after your roll initiative, stun a ready character in your army: Stun a non-warlord character of equal or lower level than your character.

Atlas of Vision: This card is going to gain the following text;  
Unique

Cohort's Ark: This card is going to gain the following text;  
Unique

Alholland Bramble: The first order is going to be changed to the following;  
Order: Discard a card and spend Alholland Bramble: Target each character in an adjacent rank. Each target must succeed with a dexterity save (DC = This fighter's ATK) or suffer a wound.

Tanning Knives: This card is going to be changed to the following;  
React: After killing target opposing Monster or Dragon: If this character is a Ranger, equip the target as an Armor item with an AC bonus and Level equal to its printed Level, ignoring class and Level requirements.

Soothing Aura: This card is going to be changed to the following;

Spend Order: Spend X clerics in your army: The next X + 1 times any character in play would suffer wounds this turn, reduce the wounds suffered by one.

Contest Thy Title: This card is going to be changed to the following;

Spend Order: Chose an opposing player who targets a character he controls. This character and the opposing character both roll a die and add their ATK to the roll (Devereniens add +5). The character that wins permanently gains +3 ATK, +3 AC, +1 HP and is readied. Remove this card from the game.

Secrets of the Guild: The ability this card grants is going to be changed to the following;

React: Once per game, after this character performs a melee strike that wounded target lower Level character: Kill the target.

Elemental Barrage: This card is going to be changed to the following;

Order: Target an opposing non-Warlord character with no items equipped (up to two characters if this is not the first turn): If you have 5 or more characters in your discard pile draw a card. Each target must succeed with a will save (DC 15) or return to its owner's hand.

Evoke Crisis: This card is going to be changed to the following;

Order: Discard any number of cards, up to this character's Level: Perform a +2 ranged strike. Then perform a +0 ranged strike for each card discarded.

Forget: This card is going to be changed to the following;

Spend Order: Target character within two ranks may not perform actions printed on himself or his items, until end of turn.

## **In Addition to these Errata, the following cards will no longer be Epic Legal, and can only be played in the Open Environment**

Ring of Blasting

Ring of Guile

Ring of Mending

Ring of Piercing

## **Effective August 16, 2007 :**

Secrets of the Storm: The Order on this card will now read "Order: Until end of turn, characters may not target characters of higher Level with melee or ranged strikes."

Ginerva of the Moon: The cost of her react now reads: "React: After a melee or ranged strike roll, remove a d20 from Ginerva: ..."

Passing the Knives: The last sentence of this card now reads "These strikes may not receive any bonus' to ATK, and ignore all bonuses and penalties to the target's AC."

Tome of Memory: The second paragraph now reads "After this character casts a spell or fails a Scribe check: Remove that cast or Scribed spell from the game."

**In Addition to these Errata, all Cohorts are no longer Epic Legal, and may only be played in the Open environment.**

**The same is true of these four cards:**

Flory's Monster Guide  
Getting's World Atlas  
Heerman's Epic  
Medwin's Codex

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