

Product guide

Step by Step



Tutorial

Dry mud and splashes on Italian Autoblinda AB41

This tutorial talks us through the use of Vallejo Pigments to represent weathering effects on operational vehicles. In a simple way and with the use of auxiliary products, Chema Cabrero shows us how to achieve realistic end results easily.

By Chema Cabrero



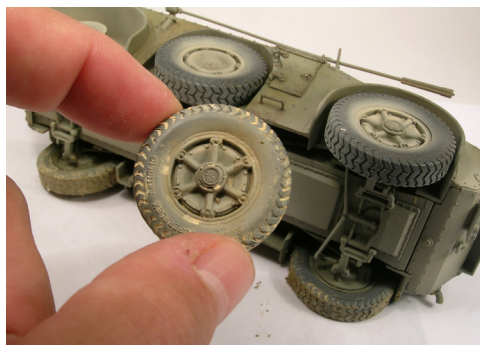
1 To start with, Model Air Sand Beige 71.244 is applied with an airbrush to create the characteristic ring of dust on the wheels and lower part of the model.



2 Next, pigments are applied on the moist base and fixed to the surface with Thinner 71.161. Various shades of brown pigment are used for the wheels and the undercarriage of the Autoblinda to show the dry mud on the tires and the bottom of the vehicle.



3 The pigments are applied with a stiff brush over the surface previously moistened with Thinner. No need to worry about an excess of pigment.



4 Once everything is dry, the excess pigment can be removed just by rubbing with the tip of a finger or a dry cloth.



5 For the treading, more pressure is applied with the brush to force the pigments into the recesses of the pattern, and with this phase finished, the application of the spattered dry mud effects can start.



6 To reproduce the effects of the splashes of light mud on the previous coat of accumulated dry mud, the light tone Desert Dust 73.121, is applied mixed with Thinner. The light shade adds a nice contrast to the darker colors.



7 By rubbing a cocktail stick against a brush loaded with the mixture, splashes are projected onto the model. Unwanted spatters are removed with a clean brush moistened with water or Thinner.



The finished model with a realistic look.