

Product guide

Step by Step



Tutorial

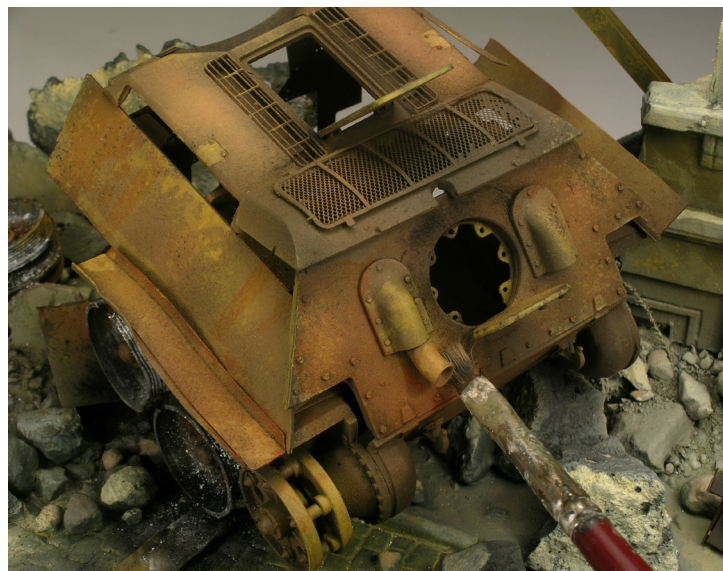
Burning effects using pigments

In this step-by-step we will show how to use the Vallejo pigment references included in the set Soot and Ashes 73193, to reproduce these effects on the wreck of a destroyed and burned tank, using them directly on the model.

By Chema Cabrero



1 We will apply a mixture of Titanium White 73.101 and Carbon Black 73.116 pigments to reproduce the accumulated soot and ashes, resulting from the combustion of the rubber tyres. We use Pigment Binder 26.233 to fix the pigments in place.



2 Carbon Black 73.116 is ideal for reproducing areas blackened by smoke on some parts of the model, especially on a destroyed vehicle.



3 The color changes in the paint generated by the heat are reproduced using Clear Slate 73.113 pigment. This is applied dry, rubbing it onto the surface. We can use masks to delineate those areas we want to keep free of pigment.



4 The oxidized paint layers are reproduced using Green Earth 73.111 on the surface of the model which has been previously moistened with Airbrush Thinner 71.361.

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